

Game of Capacity

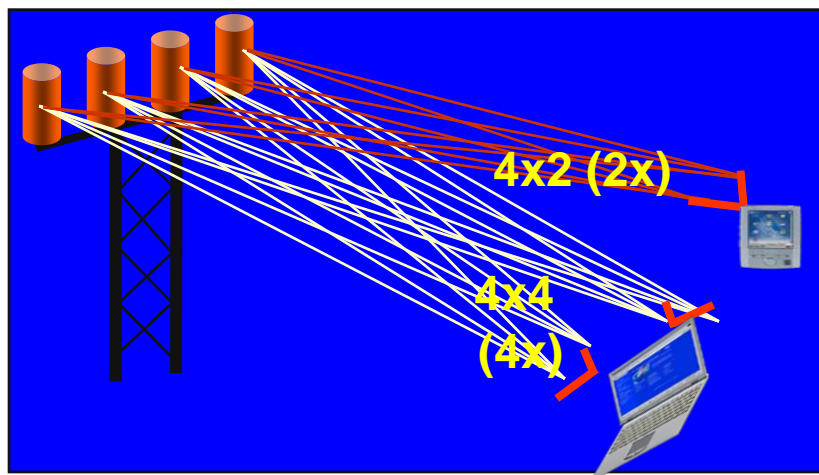


Increasing density of users



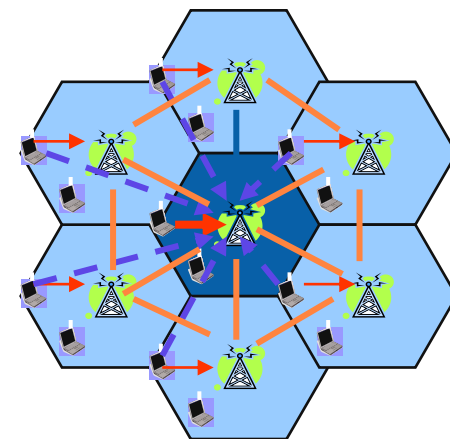
High bandwidth demanding services

⇒ **This vision demands huge increase in system capacity**



Example: SU/MU MIMO

How to improve Capacity



Two-fold: Link and system Capacity

Promote healthy competition and cooperation

